



THE CITY OF
GREATER GEELONG

PLAY SPACES

SOCIAL INFRASTRUCTURE PLAN
GENERATION ONE: 2020-23

Council acknowledges Wadawurrung Traditional Owners of this land and all Aboriginal and Torres Strait Islander people who are part of the Greater Geelong community today.

ACKNOWLEDGEMENTS

The preparation of this Report has been a collaborative effort of our Council, all relevant Council departments, partner organisations, our community clubs, groups and associations, and the Greater Geelong community.

We would like to thank the involvement of all our key stakeholders for their collaboration, insight and commitment to the future of our community infrastructure and to a new way of working.

This plan was endorsed by council on 28 July 2020.

DISCLAIMER

This Report is prepared by the City of Greater Geelong. The Report is solely for the use of the City of Greater Geelong and is not intended to, and should not be used, or relied upon by anyone else. The City of Greater Geelong does not accept any duty of care, to any other person or entity other than itself.

The information contained in this document has been developed through an assessment of the current known state of the City's infrastructure, rigorous analysis of the available evidence, existing strategic guidance, plans and strategies, and extensive stakeholder and community consultation over the course of 2.5 years 2017 - 2020.

Information contained in the Report is current as at the relevant dates stated in the Report and may not reflect any event or circumstances which occur after the stated date. It has been prepared in good faith and neither the City of Greater Geelong, nor its servants, consultants, agents or staff shall be responsible in any way whatsoever to any person in respect to the report, including any errors or omission therein.

THE POLICY

The Social Infrastructure Planning and Investment Policy aims to provide Council and the City of Greater Geelong with a guide to fair and equitable decision making, and to provide our community with a clear understanding of Council's role and how decisions are made.

THE PLAN

The Social Infrastructure Plan will outline the needs of our community, investment priorities and the way forward to ensure that people know what is planned in the place that they live.

The plan is intended to provide Council and the community with a single, simpler and more integrated strategic summary of Council's investment priorities over the next 1-3 years.

The plan will be closely monitored and updated each year in line with the realisation of transformational elements identified in the document and as our understanding of social infrastructure continues to mature and grow.

THE NETWORK REPORT

The network reports provide a summary of social infrastructure needs and requirements for each specific network over the next 1-3 years, understanding that the plan component identified in each will be updated annually, as new information becomes available.

The identified projects within the summary plan for each network are broken down into five key streams:

- New
- Renew
- Maintenance
- Planning
- Services / People

This network report specifically relates to Play Spaces - Playground, Fitness Circuit, Mountain Bike Track, Skate, Scoot or BMX Park and Fenced Dog Parks.

For a complete overview of all the social infrastructure needs and priorities across the City of Greater Geelong, please refer to the Social Infrastructure Plan - Generation One: 2020 - 2023.

NETWORK PROFILES

There are 13 individual network reports covering a diverse range of community places, spaces and services.

Generation One: The Networks Covered



Early Years (THIS NETWORK REPORT)



Youth Spaces



Libraries



Community Meeting and Program Spaces



Arts and Culture



Open Space



Play Spaces (THIS NETWORK REPORT)



Aquatics and Leisure



Indoor Sport and Recreation



**Outdoor Sport and Recreation
(including sports pavilions)**



Golf



Cycling and Trails



Public Toilets

WHAT CAN YOU FIND IN EACH NETWORK PROFILE AND PLAN

Overview of the network + Map

Each network consists of an introduction including background context and a map of known facilities, an overview of what the network is, what it is made up of, it's value and what some of the emerging issues and opportunities are, in addition to any related plans, community insights and key considerations.

Our guiding documents

A summary of related documents including strategies, plans, policies, needs assessments and technical reports.

What our community told us

A summary of relevant community feedback and insights.

Generation One – Things we considered

A summary of key considerations relating to each network (i.e. legislative changes, emerging issues and trends).

Current State - Snapshot

A snapshot of what we know about the network so far including, known provision, condition, travel accessibility and service provision.

A gap analysis based on existing industry benchmarks compared with today's provision.

Indicators of need by planning area

Provision, population, social and health indicators by each planning area to help inform any relevant areas of need and opportunities.

Strategic focus areas and directions

In response to the needs and opportunities identified, this section outlines the strategic focus areas and directions for each network, including a high-level mantra to guide planning and investment for the next three years.

The Plan: 2020 - 2023

Generation One of the plan provides a summary table of identified projects by 'Network' broken down into five streams – New, Renew, Maintenance, Planning, and Services / People.

PLAY SPACES



SCOPE

Playground, Fitness Circuit, Mountain Bike Track, Skate, Scoot or BMX Park and Fenced Dog Parks.

Play helps children to learn about the world in which they live, learn how to get along with others, engage with nature, challenge themselves, learn new skills and to simply enjoy themselves.

The City recognises that play not only contributes to a child's health, wellbeing, education and physical, social and cognitive development, but is also an invaluable tool in the development of strong community connections.

The importance of play is recognised at the international level by Article 31 of the United Nations Convention on the Rights of the Child. This key document recognises play as a right for all children. The City also recognises the important role play offers in relation to the development of children and their families and in the development of prosperous and cohesive communities.

Local play spaces are accessible to the whole community due to their location within residential neighbourhoods and if these spaces are well designed, accessible and inclusive, feature appropriate supporting infrastructure and offer a diversity of play opportunities in an attractive setting they can provide valuable, inexpensive physical activity and socialisation opportunities for children and their parents / carers to access independently or via active transport.

Regional play spaces, because of their size and catchment, can provide a much greater range of activities and experiences and may attract people from the entire municipality and beyond. High quality regional facilities can instill a sense of pride and unique character in communities and add to the sense of place.

The Greater Geelong Play Strategy (2012 - 2021) provides the City with a strategic framework to guide play space design, development, management and maintenance throughout the municipality.

The overall purpose of the plan has ensured the provision of well located, well designed, fun and accessible play spaces across the municipality. The Play Strategy outlined the City's vision for play spaces being - Geelong: A Great Place to Play.

The planning principles to accompany the vision state that play spaces in the City of Greater Geelong will:

- Encourage a diversity of experiences.
- Be inclusive and accessible.
- Be inviting and welcoming.
- Be unique in design.
- Be connected to communities and transport links.
- Be challenging, yet safe.
- Be sustainable.
- Promote community interactions.
- Be well designed and planned.
- Respect and protect heritage, natural, biodiversity and cultural features.
- Incorporate the natural environment.
- Be well maintained.
- Extend children's learning, skills and early development.

The Play Strategy has been very successful and largely delivered ahead of it's expected schedule. There are a considerably large number of play spaces, and some excellent examples of installations across the municipality, however there is a need to reassess the quality, distribution and experiences offered across the network so that our play spaces may continue to adapt and meet the changing needs of our community and visitors.

In 2019, the City also developed the first ever Fenced Dog Park Siting, Design and Management Guidelines to develop safe, fit-for-purpose and quality spaces for the City's many fur-children.

The Greater Geelong Play Strategy identified opportunities to:

- Improve supporting infrastructure at play spaces, such as natural shade, seats and paths and improve landscaping and public art at play spaces.
- Create better connections to cycling / walking networks.
- Identify appropriate resource levels to maintain and renew existing play stock including in supervised early childhood play settings.
- Improve play value and distribution of play spaces throughout the municipality, utilising design guidelines.
- Improve play opportunities throughout the municipality by focusing on developing a diversity of opportunities and creating informal, spontaneous play opportunities throughout the City for people of all ages and abilities as well as programs to encourage play in public spaces.
- Provide play opportunities for under-served age groups (e.g. 0-2 year olds and young people over 10 years of age). Incorporating play spaces that offer challenging activities and develop a risk-benefit assessment to support these activities.
- Increase natural play opportunities and loose materials in play spaces and increase the number of play spaces which offer tactile, sound and sensory experiences.
- Improve opportunities for people with disabilities to access and use play spaces.
- Improve marketing practices, including web-based opportunities.
- Identify potential partnerships with residents and community organisations in the design and development of play spaces.

In recent years, the City has taken to donating play equipment for re-use when one of the City's playgrounds has been upgraded. Working in partnership with local service clubs such as Rotary, play equipment that is still in good condition, is being sent to locations such as Sri Lanka to be used by communities in need.

OUR GUIDING DOCUMENTS:

The following related documents were used to inform this Plan (including strategic plans, policies, legislation and infrastructure plans):

- Council Plan (2018 - 2022)
- City of Greater Geelong Play Strategy (2012 – 2021)
- Fenced Dog Park Siting, Design and Management Guidelines (2019)

WHAT OUR COMMUNITY TOLD US:

- Two of the most common topics raised across all respondent types were the desire for greater access to Parks and Open Space and Play Spaces.
- Investing in and adapting infrastructure to respond to changing demographics in various areas is considered important, with specific reference to playgrounds, performance spaces, and sport and recreation facilities.
- Parks and playgrounds are seen as valuable community spaces and there is a need to ensure they keep pace with changing demographics while providing attractive and stimulating environments and provision for children, teenagers and adults. Respondents felt that the provision of public toilets and shade should be considered as a standard level of amenity and identified the general need for access to more dog parks.

THINGS WE CONSIDERED:

- There is an opportunity to review and update the current play strategy and to also include skate, scoot, BMX and other play space activities.
- Opportunity to integrate all play spaces into future holistic planning and renewal programs.
- Open space areas such as bush land, conservation areas, coastal reserves, roadside reserves to also be considered to provide important play opportunities where gaps exist in the provision of formal playground or other public open space.

MAP 8 - PLAY SPACES

MAP REF	NAME	MAP REF	NAME	MAP REF	NAME	MAP REF	NAME
1	Abe Wood Reserve	76	Ellstone Reserve	151	Konrads Reserve	226	Rippleside Park
2	Aitken Park	77	Empress Blvd Reserve	152	Kyeema Av Reserve	227	Rita Ct
3	Aldershot Reserve	78	Ervin Reserve	153	Kyle Reserve	228	Rodbrough Reserve
4	Allister Reserve	79	Esperance Reserve	154	L.J. Keavy Park	229	Rosella Reserve
5	Almerita Reserve	80	Estuary Reserve	155	Lake Av Reserve	230	Rotella Reserve
6	Anakie Reserve	81	Evandale Reserve	156	Lake View Reserve	231	Seabanks Reserve
7	Andreson Reserve	82	Evans Reserve	157	Lambhill Reserve	232	Seaforth Reserve
8	Arden Av Reserve	83	Fairlie Reserve (East)	158	Lancaster Reserve	233	Sharland Park
9	Arlington Rise Reserve	84	Fairmont Reserve	159	Landale Reserve	234	Shell Reserve
10	Arthur Powell Reserve	85	Felix Reserve	160	Landy Field	235	Shoubra Reserve
11	Augustine Reserve	86	Ferndale Reserve	161	Landy Field	236	Sladen Park
12	Austin Park	87	Flamingo Reserve	162	Lara Community Centre	237	South Barwon
13	Austin Park Skate Park	88	Flinders Reserve (South)	163	Lara Lake Reserve	238	Sparrow Park
14	Bakers Oval	89	Francis Reserve	164	Lara Recreation Reserve	239	Sparrow Park
15	Bank Reserve	90	Frank Ellis Reserve	165	Leopold Memorial Recreation Reserve	240	Sparrow Park Sth
16	Banksia Reserve	91	Gateway Sanct Playground	166	Leopold Skate Park	241	St Albans Reserve
17	Barwon Heads Community Play Park	92	Geelong Special Playspace	167	Leviens Reserve	242	St Albans Reserve
18	Barwon Heads Skate Park	93	Geelong West Oval	168	Lincoln Reserve	243	St Helens Reserve
19	Barwon Tennis Playground	94	George Trickey Playground	169	Longuehaye Reserve	244	St Leonards Recreation Reserve
20	Barwon Valley Activity Centre	95	Girton Reserve	170	Lorikeet Cl Playground	245	Stan Swain Childrens Playground
21	Barwon Valley Fun Park	96	Glenbrae Reserve	171	Lubeck Reserve	246	Stead Park
22	Beach Vista Drive - North Playground	97	Glover St. Reserve	172	Lucas Reserve	247	Steampacket Gardens
23	Belcher Park	98	Goldfinch Reserve	173	Lunan Park	248	Stephania Mews Reserve
24	Bellarine Aquatic Sports Centre - Skate Park	99	Grassland Grove Playground	174	Malbec Loop Reserve	249	Stork Avenue Playground
25	Belmont Child Care Centre	100	Grieve Av Reserve	175	Malcolm Reserve	250	Stradling Reserve
26	Bennett Reserve	101	Grinter Reserve	176	Mars Reserve	251	Sundial Drive Reserve
27	Bonavista Way Reserve	102	Grinter Reserve	177	Marshall Reserve	252	Taylor Reserve
28	Brahman Reserve	103	Grovedale Recreation Reserve	178	Maurice Reserve	253	The Mews Reserve
29	Breakwater Reserve	104	Grovedale Reserve	179	Maynooth Reserve	254	The Vineyard Reserve
30	Breamlea Reserve	105	Gwyther Reserve	180	McClelland Reserve	255	Thomson Recreation Reserve
31	Buckingham Reserve	106	Haines Reserve	181	McDonald Reserve	256	Thornbury Reserve
32	Bullimah Reserve	107	Hamllyn Park	182	McShane Reserve	257	Tilly Reserve
33	Burdoo Reserve	108	Hammersley Reserve	183	Meath Reserve	258	Timbarra Reserve
34	Callander Reserve	109	Hansen Reserve	184	Milton Reserve	259	Tolona Reserve
35	Cameron Park	110	Harold Hurst Reserve	185	Moolap Reserve	260	Upton Reserve
36	Cannes Reserve	111	Hawthorn Reserve	186	Moorak Park	261	Vega Reserve
37	Canowindra Reserve	112	Henty Reserve	187	Moorpanyal Park	262	W.G. Little Reserve
38	Cara Reserve	113	Herd Reserve	188	Morris Reserve	263	Wallington Reserve
39	Carmichael Reserve	114	Hermesley Park	189	Mt Duneed Hall	264	Warralilly Blvd Reserve
40	Castle Reserve	115	Herne Hill Reserve (East)	190	Myers Reserve	265	Water Vista Reserve
41	Cedmar Reserve	116	Hibiscus Reserve	191	Myers Reserve	266	Wathaurung Reserve
42	Central Reserve	117	Highton Reserve	192	Myers Reserve	267	Waurm Ponds BMX Track
43	Ceres Reserve	118	Highview Estate Playground	193	Myuna Reserve	268	Waurm Ponds Skate Park
44	Chenin Mews Reserve	119	Hinchcliff Cr Playground	194	Nada Cl Playground	269	Waverley Reserve
45	Chirnside Park - South Playground	120	Holburn Rise Basin Playground	195	Nicholson Reserve	270	Western Beach
46	Churchill Reserve	121	Hollywood Reserve	196	Norseman Reserve	271	Westlakes Blvde Playground
47	Clear Water Reserve	122	Hopetoun Park	197	Northview Reserve	272	Whittington/freedom playground
48	Clunies Reserve	123	Hosie Reserve	198	Nottingham Reserve	273	Wiffen Park
49	Cohuna Reserve	124	Howitt Reserve	199	Ocean Grove Community Hub	274	Wilton Avenue Reserve
50	Collendina Recreation Reserve	125	Hume Reserve	200	Ocean Grove Memorial Reserve	275	Windmill Reserve
51	Connor Park	126	Ibis Reserve	201	Ocean Grove Park	276	Windsor Park
52	Coolabah Park	127	Iona Reserve	202	Orchard Playground	277	Windsor Park
53	Corio Community Park	128	Ising Reserve	203	Osborne Park	278	Wrathhall Reserve
54	Corio Leisure Skate Park	129	Jamina Reserve	204	Osprey Reserve	279	Armstrong Boulevard Reserve
55	Corio Leisuretime Centre	130	Janet Reserve	205	Paech Park	280	Barwon Valley Fun Park
56	Cornthwaite Reserve	131	Japonica Park	206	Paley Reserve	281	Drysdale Recreation Reserve
57	Crane Reserve	132	Jaycees Park	207	Paramount Cr Reserve	282	Ervin Reserve
58	Cuthbertson Reserve	133	Jetty Rd Reserve	208	Percy Cherry Park	283	Geelong Waterfront Youth Activities Space
59	Dare Reserve	134	Jetty Rd Reserve	209	Percy Reserve	284	Grinter Reserve
60	Deakin Estate Playground	135	John Croft Reserve	210	Peter Lowe Reserve	285	Harvey Park
61	Delungra Avenue Playground	136	Kanimbla Reserve	211	Peterho Boulevard Reserve	286	Stead Park
62	Detroit Reserve	137	Kanooka Reserve	212	Pettitt Park West	287	Stead Park
63	Donax Reserve	138	Kansas Reserve	213	Pevensy Park	288	St Leonards Lake Reserve
64	Downie Reserve	139	Kardinia (1) Playground	214	Pitman Ave. Reserve	289	Shell Road Reserve
65	Drewan Park	140	Kardinia (2) Playground	215	Point George R	290	Shell Road Reserve
66	Drysdale Child Care Centre	141	Kardinia Fitness Playground	216	Portarlington Skate Park	291	Western Oval
67	Drysdale Railway Station Picnic Areas	142	Katoomba Reserve	217	Portarlington Tennis Club	292	Winter Reserve
68	Drysdale Recreation Reserve	143	Kensington Estate	218	Queens Park	293	Nodal Park
69	Drysdale Recreation Reserve	144	Kenwith Park	219	Queens Reserve	294	Portarlington Recreation Reserve
70	Eastern Beach Reserve	145	Kenworthy Reserve	220	R. Sharp Reserve	295	Waurm Ponds Reserve
71	Eastern Park	146	Kevin Kirby Reserve	221	Railway Reserve	296	Vines Reserve
72	Edgecombe Reserve	147	Kidman Reserve	222	Rebecca Reserve	297	The Hill - Mountain Bike Park
73	Edison Reserve	148	Kindale Reserve	223	Remington Reserve	298	St Leonards Lake Reserve
74	Elderslie Reserve	149	King Lloyd Reserve	224	Richard Reserve	299	John Croft Reserve
75	Elinbank Reserve	150	Kingston Downs Reserve	225	Richmond Oval		

PLAY SPACES

Playground, Fitness Circuit, Mountain Bike Track, Skate, Scoot or BMX Park.



SERVICE	CURRENT PROVISION STANDARDS	TODAY	BENCHMARK	DIFFERENCE
Playgrounds / Fitness Stations	1 Facility per 1,500 Persons (all ages)	303	171.5	131.5
Skate Parks		14		
BMX Track	1 Facility per 50,000 Persons (all ages)	5	20	14.9
Mountain Bike Track		1		
Fenced Dog Park	No Parameters	1	-	-



Data Notes: Playground inventory data is supplied by the City of Greater Geelong internal playground auditors and is updated annually.

DISTRIBUTION



CONDITION



TRAVEL ACCESSIBILITY



USAGE / OCCUPANCY



FELT NEED

The network consists of a large number of play spaces, but their quality, provision and distribution is inconsistent.

There is an opportunity to explore community partnerships in the co-design and development of inclusive play spaces.

Marketing, awareness and activation of play spaces will be important.

BMX and Pump tracks are in poor condition.

There is high demand for skate parks, particularly in coastal townships. Several skate parks are in a state of disrepair across the network and are in need of an overhaul, with the exception of the Waterfront.

PLAY SPACES

INDICATES A METRIC THAT IS OF SIGNIFICANCE TO ASSESSING NEED

DESCRIPTION OF SMALL AREAS	BY PLANNING AREA														
	Armstrong Creek - Marshall - Charlemont	Barwon Heads - Ocean Grove - Rural Bellarine Peninsula	Clifton Springs-Curlerwis - Drysdale-Bellarine	Portarlington - St Leonards - Indented Head	Leopold	Newcomb-Moolap - Thomson - Breakwater - Whittington	Grovedale - Mount Duneed - Waurin Ponds	Belmont-Highton - Wandana Heights - Ceres	East Geelong - Geelong - South Geelong - Drumcondra	Geelong West - Manifold Heights - Newtown	Bell Park - Bell Post Hill - North Geelong - Ripplside	Hamlyn Heights - Heme Hill - Fyansford	Corio - Norlane - North Shore	Lara	Lovely Banks - Batesford - Moorabool - Rural North
KNOWN PROVISION	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Playgrounds / Fitness Stations	9	28	22	22	18	35	17	39	17	18	20	12	35	19	2
Skate / Scoot / BMX / Mountain Bike Parks	0	2	1	2	1	1	4	1	1	2	1	1	2	1	0
Fenced Dog Park	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
PROVISION GAP	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Playgrounds / Fitness Stations	2.3	6	10.2	16.8	9.1	22.9	1.5	13.9	9.1	4.1	10	4.8	18.3	7.3	-1.1
Skate / Scoot / BMX / Mountain Bike Parks	-0.3	1.9	0.7	1.9	0.9	0.7	3.9	0.9	0.7	1.9	0.8	0.9	1.9	0.7	-0.3
OTHER INDICATORS	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Condition by area	Audits to be completed in 2020 / 21														
Access by area	Poor	Good	Good	Good	Good	Good	Good	Good	Good	Good	Good	Good	Good	Good	Poor
SOCIAL INDICATORS	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Households with Families	1974	4023	2666	936	2358	2895	3765	6314	1619	3425	2512	1747	4504	3056	826
Children Aged 0 - 5	1122	1567	934	282	919	916	1499	2346	589	1380	937	687	1653	1162	287
School Age (5 – 17 years) No.	1893	4300	2703	869	2184	2401	3633	6260	1284	3362	2076	1433	4609	2963	860
School Age (5 – 17 years) %	17.3%	17.8%	16.8%	11.0%	16.4%	13.3%	15.6%	16.6%	10.9%	16.1%	13.8%	13.4%	18.4%	16.9%	18.4%
Vulnerability* *% of children surveyed who are deemed vulnerable on one of more domain in their first year of school	N/A	19.5%	15.1%	30.8%	17.1%	35.2%	13.4%	16.4%	22.0%	16.4%	19.3%	15.1%	35.7%	17.8%	17.4%
SEIFA – Average of local area scores	1030	1064	993	945	987	891	1020	1024	1037	1050	937	968	793	1000	1001
Workforce Participation % of Planning Area population	67.9%	59.7%	54.9%	39.6%	61.2%	53.0%	60.2%	61.7%	62.8%	64.9%	53.7%	60.9%	45.9%	60.6%	62.2%
Car Ownership % of households without access to a car	2.3%	2.3%	3.0%	4.1%	2.3%	9.1%	4.7%	5.2%	8.2%	7.9%	8.2%	7.5%	12.2%	2.9%	1.4%
HEALTH INDICATORS	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Self-rate health (%) – rated their health as fair or poor	9.5%	5.2%	8.8%	15.3%	11.4%	18.4%	11.9%	7.3%	10.1%	11.5%	6.6%	6.3%	21.2%	14.0%	9.5%
Physical activity (%) – Classified as sedentary	10.4%	5.1%	11.9%	8.3%	9.1%	14.1%	14.3%	6.7%	2.8%	8.0%	8.8%	4.1%	22.6%	13.1%	11.7%
Overweight (%) – Based on Body Mass Index	50.6%	29.4%	35.1%	31.6%	35.8%	47.0%	34.7%	34.4%	39.1%	37.4%	30.9%	28.2%	25.9%	45.4%	35.9%
Obese (%) – Based on Body Mass Index	15.4%	21.6%	18.9%	31.6%	26.6%	29.5%	19.5%	10.9%	12.9%	12.5%	30.9%	23.9%	28.4%	31.1%	19.8%
Psychological distress (%) - High / Very high distress rates	9.1%	6.8%	7.1%	12.0%	13.8%	12.0%	10.1%	10.6%	3.7%	8.7%	6.5%	4.1%	21.3%	8.5%	11.0%
Life satisfaction (%) – Rated their life satisfaction as high or very high.	82.6%	95.8%	84.8%	90.4%	86.8%	83.2%	85.7%	87.0%	88.6%	88.6%	80.3%	95.1%	68.1%	88.9%	84.9%

PLAY SPACES

PLAY SPACES



IN THE NEXT 3 YEARS WE WILL FOCUS ON:

DIVERSIFYING THE NETWORK

STRATEGIC FOCUS AREAS



DIVERSITY OF EXPERIENCES

Develop a diversity of opportunities and create informal, spontaneous play opportunities.



INCLUSIVE PLAY SPACES

Provide play opportunities for under-represented groups and activities.



SUSTAINABLE DESIGN AND DISTRIBUTION

Improve play value and distribution of play spaces throughout the municipality.



CO-DESIGN AND COMMUNITY PARTNERSHIPS

Improve coordination of play space design and development through partnerships.



DIRECTIONS

REF	DIRECTION	POLICY / RESPONSE ALIGNMENT
1.	<p>Reassess the quality, distribution and experiences offered across the network so that our play spaces may continue to adapt and meet the changing needs of our community and visitors.</p> <p>Consider the increased needs and carrying capacity that seasonal and tourist populations bring to some areas of the community.</p>	<p>In response to the need to better understand usage needs and requirements across the network.</p>
2.	<p>Improve play opportunities throughout the municipality by focusing on developing a diversity of opportunities and creating informal, spontaneous play opportunities throughout the City for people of all ages, genders, abilities and comfort levels, as well as programs to encourage play in public spaces.</p> <p>Provide play opportunities for under-served age groups (e.g. 0-2 year olds and young people over 10 years of age) and the City's dogs. Incorporating play spaces that offer challenging activities and develop a risk-benefit assessment to support these activities.</p>	<p>In response to the need for diversity of experiences across the network.</p> <p>In response to the need for more holistic play space planning to include skate, scooter and BMX.</p> <p>In response to the need to be inclusive and provide opportunities for under-represented groups.</p> <p>In response to the need for dedicated play spaces for dogs (fenced dog parks).</p>
3.	<p>Improve play value and distribution of play spaces throughout the municipality, utilising the play space provision hierarchy and design guidelines. Consider rationalisation of some underutilised play spaces to invest and improve the quality and experience of play spaces in the surrounding network.</p> <p>Increase natural play opportunities and loose materials in play spaces and increase the number of play spaces which offer tactile, sound and sensory experiences.</p>	<p>In response to the need to adapt the network and meet contemporary user needs and expectations.</p> <p>In response to the need to ensure equity in the provision, condition and access to quality play spaces across the municipality.</p>
4.	<p>Improve coordination of play space development through the establishment of an Internal-Council working group and identification of Council and key stakeholder champions to progress the play space network.</p> <p>Engage community and key stakeholders in the design of play spaces across the municipality.</p> <p>Continue to work in partnership with key stakeholders to repurpose playground equipment, following upgrades, by donating it to children in need overseas.</p>	<p>In response to the need for improved coordination, engagement and partnerships.</p> <p>In response to the need for greater sustainability and reuse of good materials.</p> <p>In response to the human right of a child to have access to play spaces.</p>

IDENTIFIED PROJECTS

SUMMARY OF INFRASTRUCTURE DEVELOPMENT OVER THE NEXT 3 YEARS (2020-23)

PLAY SPACES

HARD INFRASTRUCTURE			SOFT INFRASTRUCTURE	
NEW	RENEW	MAINTENANCE	PLANNING	SERVICES / PEOPLE
<p>New:</p> <p>Gifted assets (delivered by developers):</p> <ul style="list-style-type: none"> • Armstrong Creek • Lara • Jetty Road, Clifton Springs <p>Rippleside Regional Inclusive Play Space – Construction</p> <p>Develop a series dedicated play spaces for dogs using the Fenced Dogs Park Siting, Design and Management Guidelines. Priority areas of need include; Lara, an area south of the Barwon River and on the Bellarine.</p>	<p>Minor refurbishment:</p> <p>As required.</p> <p>Major Refurbishment:</p> <p>Grovedale – Burdoo Reserve Playground</p> <p>Herne Hill - Kevin Kirby Reserve Playground</p> <p>Drysdale – Drysdale Recreation Reserve North Playground</p> <p>Breamlea – Breamlea Recreation Reserve</p> <p>Geelong North – St Helens Reserve Playground</p> <p>Clifton Springs – Malcom Reserve Playground</p> <p>Lara – Flinders Reserve Playground</p> <p>Waurm Ponds – Playground, Skate Park and BMX Track</p> <p>St Leonards Lake Reserve - Skate Park</p> <p>In line with development of new Northern Skate Park, decommission of Norlane Skate Park and reclamation of open space.</p>	<p>Based on Asset Management Plan – develop annual maintenance program(s).</p> <p>Play Space Upgrade Program and budget. Establish a dedicated program for the renewal of playgrounds, play equipment, skate parks and skate elements, BMX / pump tracks. Should allow for the inclusion of shade elements.</p>	<p>Complete a holistic Play Space Needs Study and renewal program (including playgrounds, fitness stations, skate, scoot, BMX and nature play spaces), to supersede the Greater Geelong Play Strategy.</p> <p>Develop Asset Management Plan in line with asset condition, fit-for-purpose and criticality audits.</p>	<p>Consider the role of an Activation Officer or program for Skate, Scoot and BMX facilities.</p> <p>Develop a marketing and community awareness campaign around all play spaces across the municipality, including the development of a 'places to play' app.</p> <p>Explore community partnerships, where appropriate, in the design and delivery of regional play spaces.</p> <p>Implement Smart City Technology assessing existing play space performance and track before and after upgrade use in play spaces.</p>

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CUSTOMER SERVICE CENTRE

100 Brougham Street


Geelong VIC 3220

8.00am – 5.00pm

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