



RIPPLESIDE INCLUSIVE PLAYSPACE | A LIVVI'S PLACE



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Acknowledgement

You are on Wadawurrung Country. The City of Greater Geelong pays respects to Wadawurrung Traditional Owners and to all Aboriginal and Torres Strait Islander People living across Greater Geelong today.



Glossary

AFFL - Above finished floor level.

Balance - A biological system that enables us to maintain a body's desired position and requires a number of sensory systems to work together.

Changing Places - A facility for people who cannot use standard accessible toilets. They provide extra features and more space to meet the needs of people with disabilities or additional requirements.

Cognition - Refers to the mental processes involved in acquiring knowledge and understanding. These processes include knowing, thinking, remembering problem solving and judging.

Coordination - The ability to use different parts of the body together smoothly and efficiently.

Core Strength - Stabilises and controls your abdominal muscles, back muscles and the muscles around the pelvis which all influence the legs and upper body.

Dexterity - The skill a person has with physical movement, particularly with their hands or body.

Fine Motor Skills - Involves the use of the small muscles in the hands.

Flexibility - The ability of joints to move through a range of motion while unrestricted and pain free.

Hand-eye Coordination - The synchronisation of eye and hand movements.

Imagination - the ability to produce and simulate novel objects, peoples and ideas in the mind without any immediate input of the senses.

MLAK - Master Locksmiths Access Key (MLAK) allows people with a disability to access a Changing Places facility.

Mobility - The ability to move or be moved easily and freely.

Motor Planning - The ability to remember and perform steps to make a movement happen.

Proprioception - Awareness of position and movement of the body.

Self-regulation - The ability to manage and understand behaviour, reactions and feelings to what is happening around you.

Sensory Awareness - The direct focus on specific sensory aspect/s of the body or the outer/inner environment.

Sensory Exploration - The stimulation of one's senses: touch, smell, taste, movement, balance, sight and hearing.

Socialise - Practise taking turns, team building and collaborative play.

Spatial Awareness - Knowing where your body is in space in relation to objects or other people.

Strength building - Refers to the force that a muscle can produce.

TGSI - Tactile ground surface indicators. A tactile ground surface to assist pedestrians who are visually impaired. Often found on footpaths, stairs and train station platforms.

Vestibular - Awareness of balance and spatial orientation in order to coordinate movement with balance.

Thank you for choosing to use an Access Key for Rippleside Inclusive Playspace, a Livvi's Place.

For your Access Key to be successful, we recommend you follow these guidelines:

- Access Keys preferably to be obtained two weeks in advance of visit.
- Access Keys to be read calmly and confidently in an environment free of distractions.
- An adult/carer is to read the Access Key with the participant as often as required, to ensure the participant understands the Access Key.
- Help the participant comprehend the key points of the Access Key, consistently monitoring for level of understanding.
- If using the Access Key as a reflective tool, enjoy the pivotal link between experience and recall after the visit has taken place.
- Once the visit has taken place, revisit the Access Key to celebrate success.
- Accessibility information is located on page [35](#).
- Safety information is located on page [36](#).
- Download Access Key in its entirety, 37 pages in total.

The City of Greater Geelong acknowledges the support and assistance provided by [Access Ability Australia](#) in helping to prepare this Access Key.

We express our sincere appreciation to Access Ability Australia for its pivotal role in assisting Council's commitment to accessibility and inclusion. Access Ability Australia's expertise and support has played a vital role in ensuring that Rippleside Playspace, a Livvi's Place is welcoming to all individuals in our community.

Did You Know?

Rippleside Inclusive Playspace is proudly owned and operated by the City of Greater Geelong. It is a regional foreshore park, located on the Bay Trail.

Please view the [City of Greater Geelong's Disability Access and Inclusion Plan](#).

Rippleside Inclusive Playspace is a fun and inclusive space where children of all ages and abilities can play together. It features nature-based play and sensory activities, offering opportunities to be active, creative and social.

Includes:

- Changing Places
- toilets, including accessible and all gender cubicles and baby change
- spaces to sit, relax or enjoy a picnic or barbecue
- junior play area
- sensory area
- quiet play area
- cubby house
- sand pit
- accessible carousel
- multi-level feature play structure
- swings area
- water play area.

To provide feedback on Rippleside Inclusive Playspace, please contact the City of Greater Geelong on 03 5272 5272 or email contactus@geelongcity.vic.gov.au.



Sensory Play

Rippleside playspace includes natural and sensory elements.

Sensory play has many benefits, particularly for those with additional needs. Sight, smell, sound, touch and taste help brains develop as individuals use their senses to help learn about the world around them.

Sensory play helps develop fine and gross motor skills through activities such as splashing, climbing, throwing, and shaping - skills that can be transferred to daily life.

Sensory play helps develop social skills when practiced with friends and gives individuals the ability to communicate, both verbally and non-verbally when they discover new sensations.

Sensory play that involves natural elements such as gardens, rocks and water can also have calming qualities for individuals who feel overwhelmed in busy environments.

Playspace Health and Wellbeing Benefits

Being involved in regular moderate physical activity can provide numerous advantages. Play is helpful for sensory-seeking or sensory-sensitive individuals, to assist with self-regulation, focus and attention.

Junior Play Area:

Throughout:

- helps to develop and improve proprioception
- helps to develop balance and core strength
- helps to develop fine and gross motor skills
- helps to develop problem solving, decision making skills and resilience
- helps with self-regulation
- helps to encourage turn taking and cooperative play
- encourages users to socialise.

Accessible See Saw:

- helps improve mobility
- improves strength and fitness
- rocking can be calming and relaxing.

Inground Trampoline:

- stimulates the vestibular sense which in turn promotes physical balance and coordination
- improves strength and fitness.

Hammock Swing:

- calming effect of the slow, gentle motion can help reduce anxiety, stress and sensory overload
- helps with spatial awareness
- improves coordination.

Sensory Play Area:

- helps children to make sense of the world around them by providing a range of experiences to stimulate the senses
- helps to encourage imaginative play
- natural areas improve physical fitness, health, mood and cognition.

Cubby House:

- helps to encourage imaginative play
- helps to develop gross motor skills through body positioning and movement
- helps to encourage cooperative play and turn taking
- improves fine motor skills through manipulating pretend play items and small objects
- supports emotional regulation in a sheltered space, especially for individuals who may feel overwhelmed.

Sandpit:

- helps to develop spatial awareness
- helps to facilitate development of fine and gross motor skills
- helps to encourage imaginative play
- helps users to explore the world around them using their senses
- helps to develop hand-eye coordination.

Playspace Health and Wellbeing Benefits

Accessible Carousel:

- helps to improve balance, core strength and proprioception
- helps to train the sense of spatial awareness
- helps to encourage turn taking and cooperative play.

Feature Play Structure:

Throughout

- helps to develop and improve proprioception
- helps to develop core strength
- helps to develop fine and gross motor skills
- helps to develop problem solving, decision making skills and resilience
- helps to improve coordination
- helps to encourage turn taking and cooperative play
- offers physically challenging opportunities
- helps to encourage imaginative play
- provides sensory experiences
- assists with balance, hand-eye coordination and posture

- assists with flexibility and dexterity
- helps to develop strength building
- improves motor planning ability
- improves physical fitness.

Swings:

- helps to develop balance and core strength
- helps to encourage turn taking and cooperative play
- stimulates the vestibular sense which in turn promotes physical balance and coordination
- the smooth back and forth motion can be soothing and calming.

Double Flying Fox:

- helps to develop balance and core strength
- helps to develop and improve proprioception
- helps to develop gross motor skills
- helps to encourage turn taking and cooperative play
- offers physically challenging opportunity.

Water Play:

- waterplay can provides invigorating, relaxing or calming experiences
- helps to encourage imaginative play
- helps individuals to explore their world using their senses
- helps to develop scientific concepts
- helps to develop fine motor skills
- helps to encourage turn taking and cooperative play.



Getting There

Rippleside Inclusive Playspace is at 101-123 Melbourne Road, Rippleside.

See [Google Maps](#).

Train

The nearest railway station is North Geelong, 800 metres from the playspace.

Bus

The nearest bus stop is on the corner of Walker Street and Princes Highway, 150 metres the playspace. The regional bus to Geelong Station will get you there.

For further information on how to get to Rippleside Inclusive Playspace, please visit [Public Transport Victoria](#).



Parking

The most convenient parking is within dedicated carparks on site.

There are:

- two accessible parking bays along Rippleside Park Drive, 15 metres from the main entrance gates
- two accessible parking bays to the right of the playspace toilet block, 30 metres from the main entrance gates
- general parking, without restrictions, along Rippleside Park Drive
- general parking, without restrictions, to the right of the playspace toilet block.

There is asphalt and concrete ground surface from the accessible parking bays to the main entrance gates.

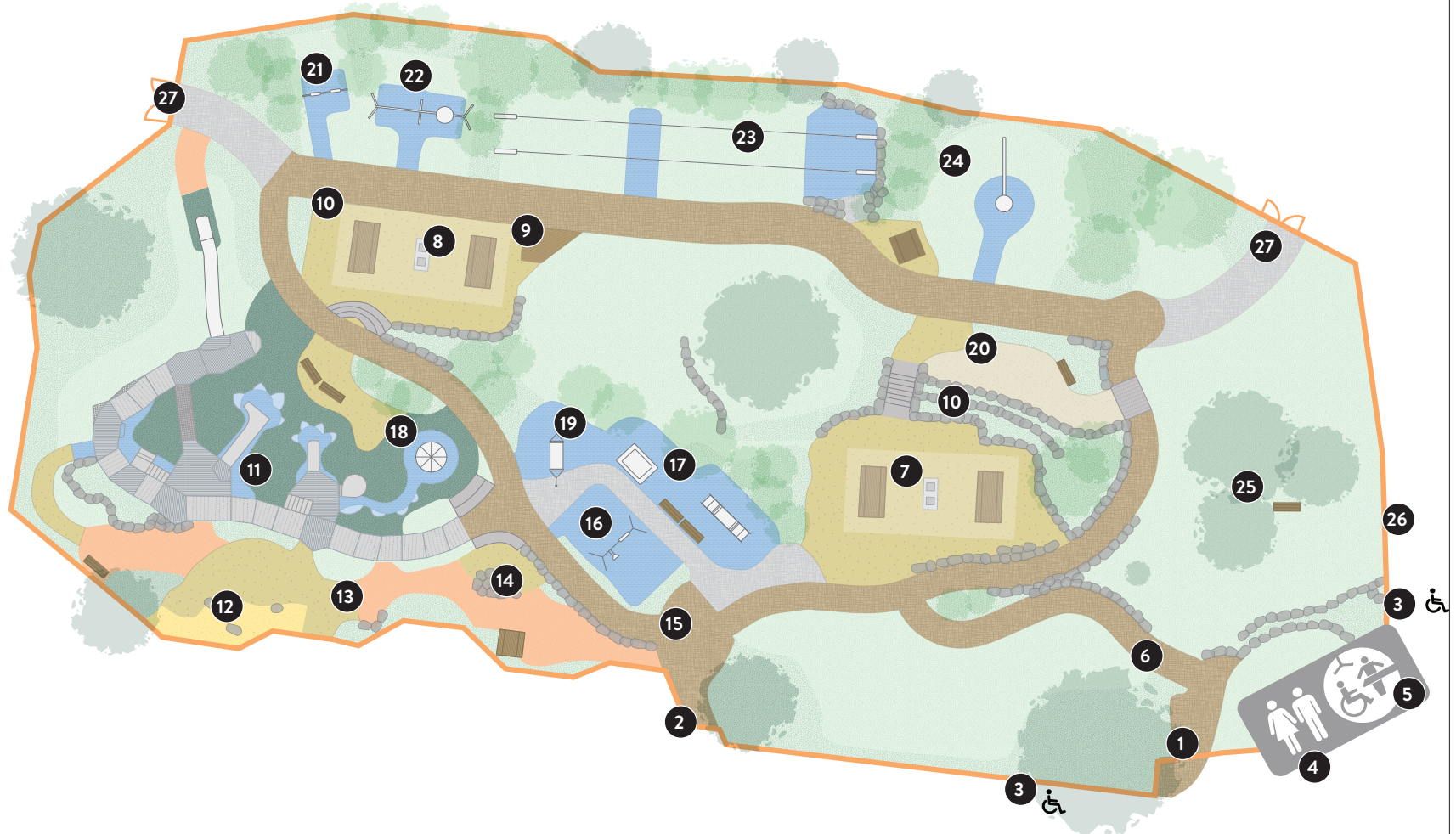
Bike racks are located inside the main entrance gate.



Map

LEGEND

- 1 Main entrance
- 2 Secondary entrance
- 3 Accessible parking spaces
- 4 Public toilet facility
- 5 Changing place
- 6 Bike racks
- 7 Picnic shelter and BBQ area 1
- 8 Picnic shelter and BBQ area 2
- 9 Stage
- 10 Drink fountain
- 11 Accessible main play structure
- 12 Accessible sand pit
- 13 Cubby
- 14 Relaxation area
- 15 Sensory play
- 16 Junior swings
- 17 Accessible playspace
- 18 Accessible carousel
- 19 Hammock
- 20 Accessible water play
- 21 Double swing
- 22 Triple swing
- 23 Flying fox
- 24 Multi-directional swing
- 25 Relaxation area
- 26 Drink fountain with dog bowl
- 27 Maintenance entrance



Playspace Entrance

Welcome to Rippleside Inclusive Playspace.

There are two entrances.

Main Entrance

Location: Rippleside Park Drive, next to the playspace toilets.

Entry is through a wide swing gate that you push to open. The manual latch on the gate is 1510mm AFFL.

There is a concrete pathway from the main entrance gate into the playspace.

There is a communication access sign near the entrance gates to support confident communication between individuals and their communication partners. There is also a large playspace map.

Second Entrance

Location: Rippleside Park Drive, to the left of the main entrance, in front of the sensory play area.

Entry is through a wide swing gate that you push to open. The manual latch on the gate is 1510mm AFFL.

There are steps from this entrance down to the playspace.

Parents and carers must have their children within eyesight at all times.



Main Entrance



Second Entrance

Sensory Guide



Feel

Change in ground surface
Shared personal space
Weather



Sounds

Birds
Children playing
Gate latch clicks
Nature
Traffic



Sights

Flying insects
Glare
Nature



Smells

Food/Drink
(barbecue shelters)
Nature
Sunscreen

Changing Places

There is a dedicated Changing Places at Rippleside Inclusive Playspace. Changing Places toilets have extra features and more space to meet the needs of people with severe and profound disabilities.

Location: Within the toilet block, on the right of the playspace, next to the main entrance gate.

Includes:

- all genders, fully accessible toilet and adult change facility with sensor lighting
- MLAK Key required for access. MLAK lock at 950mm AFFL
- automated sliding door. Door clearance of 1100mm AFFL
- push button to lock at 1050mm AFFL
- push button to open entry door at 920mm AFFL
- cubicle space 4875mm x 3205mm
- flip up grab bars on either side of toilet
- colour contrast toilet seat
- padded backrest behind toilet

- toilet height 490mm with left- and right-hand transfer
- sink height 800mm AFFL with knee clearance 700mm AFFL.
- lever tap at 960mm AFFL
- signage detailing operating instructions for the safe use of the change table and ceiling hoist located on the wall next to the change table
- adult change table - electronically height adjustable table with maximum load 200kg
- Maxi Sky 2 ceiling hoist, carry bar and track with maximum load 200kg
- privacy screen
- grab bars on wall
- hooks
- sanitary disposal bin
- nappy disposal unit.

Users are required to provide their own sling. Please ensure it is compatible with the hoist. If there is any uncertainty, please do not use hoist.

Changing Places facilities require a Master Locksmiths Access Key to access. Patrons are encouraged to bring their own MLAK keys. If you do not have your own, an MLAK can be ordered from the Master Locksmiths Association of Australasia Ltd by completing the MLAK Order Form. Click [here](#) for more information.



Sensory Guide



Feel
Change in ground surface



Sounds
Echo
Hand dryer
Toilet flushing
Water running



Sights
Bright lights
Mirror/Reflection



Smells
Air Freshener
Disinfectants

Toilets

Rippleside Inclusive Playspace has one accessible toilet.

Location: Back of the toilet block, behind the Changing Places.

Includes:

- one all genders, accessible toilet with sensor lighting
- manual door that you push to open with an 850mm space for you to pass through. Users need to push down and forward on handle to open door
- twist lock at 1200mm AFFL
- cubicle space 3165mm x 2165mm
- grab bars to the right and behind toilet
- colour contrast toilet seat
- padded backrest behind toilet
- toilet height 480mm AFFL with right hand transfer

- sink height 810mm AFFL with knee clearance 735mm
- lever tap at 940mm AFFL
- sanitary disposal unit
- baby change area.

The playspace toilet block also includes:

- two ambulant unisex toilet cubicles
- three all gender toilet cubicles, one with junior toilet
- sinks outside toilet cubicles
- syringe unit outside toilet cubicles.



Sensory Guide



Feel

Shared personal space
(excl. accessible toilet)



Sounds

Echo
Toilet flushing
Water running



Sights

Bright lights
Glare
Mirror/Reflection



Smells

Air Freshener
Bathroom smells
Disinfectants

Barbeque Shelters

There are two barbecue shelters.

Locations

1. In the centre of the playspace, next to junior play area.
2. Opposite the swings area.

Each shelter includes:

- barbecues
- picnic tables with bench seats (two with backrests, two with back and armrests)
- overhead shelter.



Sensory Guide



Feel

Shared personal space
Uneven ground surface
Weather



Sounds

Birds
Children playing
Traffic
Water running



Sights

Flying insects
Glare
Nature



Smells

Food cooking
Nature
Sunscreen

Open Spaces and Seating

Rippleside Inclusive Playspace has areas for people to picnic, relax and socialise together.

Open Lawn Areas

There are three open lawn areas.

Locations

1. After the main entrance gates, on the right.
2. After the main entrance gates, on the left.
3. In between the junior play area and the double flying fox.

Each open lawn area includes a grassed area to picnic or relax.

Playspace Seating

There is bench seating, some with back and armrests, at various locations throughout the playspace.



Sensory Guide



Feel

Shared personal space
Uneven ground surface
Weather



Sounds

Birds
Children playing | Traffic
Water running
(bbq shelter)



Sights

Flying insects
Glare
Nature



Smells

Food cooking
Nature
Sunscreen

Quiet Area

This area have been designed as a retreat within the wider playspace, particularly for those who may be over stimulated by the sounds and busyness of the main playspace.

Location: Directly after the second entrance, on the left.

The quiet area includes:

- table
- two bench seats, one with backrest
- rock structure.



Junior Play Area

Rippleside Inclusive Playspace has a junior play area.

Location: In the centre of the playspace.

Includes:

- accessible see saw
- inground trampoline
- hammock swing
- double swing set
- sensory play area
- overhead shade sails.



Junior Play Area

Sensory Guide

A sensory guide helps people understand what they might feel, hear, see and smell.

It's useful for people who are sensitive to sensory experiences, such as those with autism or sensory processing disorder.

This guide can be helpful in dealing with new or challenging situations.

In the junior play area, I might:



Feel

- Change in ground surface
- Increased body temperature
- Increased heart rate
- Sensation of flying
- Sensation of rocking
- Shared personal space
- Swaying motion
- Uneven ground surface
- Unstable balance
- Weather
- Weightlessness



Hear

- Bells (sensory wall)
- Birds
- Children playing
- Knocking (sensory wall door fixtures)
- Tapping (sensory wall abacus)
- Traffic
- Weather



See

- Flying insects
- Glare
- Nature



Smell

- Food/Drink (Barbecue shelters)
- Nature
- Sunscreen



Junior Play Area

Accessible See Saw

There is one accessible see saw.

The see saw allows two wheelchair users to sit opposite sides of each other. Four additional users can stand in the middle of the see saw. While holding onto the handle, each user on either end alternates an up and down movement; as one user goes up, the other user goes down. Parents/carers can stand behind wheelchairs to assist with the up and down movement.

Parents/carers need to lift the ends of the see saw slightly for a wheelchair to roll on.



Junior Play Area

Inground Trampoline

There is one rectangular inground trampoline.

Stay Safe

- Recommended age 2-12 years.
- Somersaults are not recommended.
- One user on the trampoline at a time.



Junior Play Area

Hammock Swing

There is one hammock swing.

The hammock swing uses a hammock as a seat, suspended from a frame. Users lie down on the swing. Users can move from side to side, and the swing provides a gentle swaying motion.



Junior Play Area

Double Swing Set

There is a double swing set with a high back seat and an **expression seat**. An expression seat allows a parent and toddler to swing together while facing each other.



Junior Play Area

Sensory Play

The sensory play area has a sensory wall, shaped like a mushroom, with attached fixtures including:

- ship bells
- cabin hook
- a variety of knobs
- abacus.

Figuring out how to use the different fixtures on the wall can help users build fine motor skills, while learning through hands-on play.



Cubby House

There is one cubby house.

Location: After the second entrance, past the quiet area.

Includes:

- open entry
- shop counter
- two bench seats, one lowered.



Sensory Guide



Feel

Change in ground surface
Shared personal space



Sounds

Birds
Children playing
Traffic



Sights

Glare
Nature



Smells

Food/Drink
(barbeque shelters)
Nature
Sunscreen

Sand Pit

There is one sand pit.

Location: After the second entrance, next to the cubby house.

The sand pit allows users to explore different textures using their sense of touch.

Includes:

- two accessible sand tables
- sculptural rocks
- water pump
- totem pole with sand play communication board
- overhead shade sails
- synthetic grass hill next to sandpit.

Stay Safe: No throwing sand.



Sensory Guide



Feel

Being splashed
Change in ground surface
Cool sand and water
Gritty sand



Feel

Shared personal space
Weather
Wet ground surface



Sounds

Birds
Children playing
Traffic
Water running



Sights

Flying insects
Glare



Smells

Food/Drink
(barbeque shelters)
Nature
Sunscreen

Accessible Carousel

There is one accessible carousel.

Location: Opposite the junior play area and in front of the large feature play structure.

There is ramped and stepped entry to the accessible carousel area.

The accessible carousel allows a wheelchair to be placed on the base, in front of a handle. Users can also sit on or stand on the base to use the carousel.

To start spinning, users will need someone to help.

Stay Safe

- All users must hold onto a carousel handle while spinning.
- Do not attempt to enter the carousel while it is spinning.



Sensory Guide



Feel

Change in ground surface
Unstable balance
Dizziness



Feel

Increased body temp
Increased heart rate
Weather
Weightlessness



Sounds

Birds
Children playing
Traffic
Weather



Sights

Flying insects
Glare
Nature



Smells

Food/Drink
(barbeque shelters)
Nature
Sunscreen

Feature Play Structure

There is a large feature play structure with multiple levels.

Location: After the second entrance, on the left.

The structure has lots of different play components so users can enjoy a range of physical and sensory activities.

There are multiple entry points to the structure including an accessible ramp, stairs and climbing elements.

The play structure is partly covered by overhead shade sails.



Sensory Guide

On the feature play structure, I might:



Feel

- Change in ground surface
- Increased body temp
- Increased heart rate
- Heights
- Stomach drops (slides)
- Shared personal space
- Varied ground surface
- Weather
- Weightlessness (slides)



Hear

- Bell ringing (vehicle cubby)
- Birds
- Children playing
- Interactive panels
- Musical elements
- Traffic



See

- Flying insects
- Glare
- Nature



Smell

- Food/Drink (barbeque shelters)
- Nature
- Sunscreen



Feature Play Structure

Ground Level

Includes:

- hammock
- pommels
- giant chimes musical element
- spiral spinner
- wiggle walk net element
- coconut traverse net element
- monkey bars
- interactive wavy mirror
- stainless steel dome mirror
- three high seats
- shop front with grocer's scale
- lion roarer interactive panel
- hand pan duet with mallets musical element
- abacus
- vehicle cubby with steering wheel and ringing bell
- gearbox panel
- talking tube speaking ports.

There are also various play elements on the ramp to the other play structure platforms.



Feature Play Structure

Platform One

Includes:

- talking tubes
- “find my apple” finger maze
- spiral slide
- wavy slide
- pommel climb
- spiral spinner.



Feature Play Structure

Platform Two

Includes:

- interactive bells
- interactive ball maze
- stainless steel slide
- talking tubes
- bench seat
- net bridge with barriers to platform three
- bench seat.



Feature Play Structure

Platform Three

Includes:

- tube slide
- talking tubes
- vertical net structure down to ground level.



Swings and Flying Fox

Location: At the back of the playspace.

Includes:

- double swing set with sling seat and hard seat
- triple swing set with sling seat, toddler seat and nest seat
- basket swing - moves in all directions. Users can swing by pushing themselves while sitting in it, or a parent/carer can push from the outside
- double flying fox with a disc seat and a high back seat (recommended for ages up to 12 years) with ramped access.

Stay Safe

- Make sure to stand at the side of the swings while waiting your turn.
- Do not walk in front or behind moving swings.
- Do not swing faster or higher than a user is comfortable with.
- Do not walk into the flying fox area while someone is using it.



Sensory Guide



Feel

Change in ground surface
Increased body temperature
Increased heart rate



Feel

Shared personal space
Sensation of flying
Swinging | Weather
Weightlessness



Sounds

Birds
Children playing
Traffic | Weather
Zipline whirring



Sights

Flying insects
Glare
Nature



Smells

Food/Drink
(barbeque shelters)
Nature
Sunscreen

Water Play Area

Location: In the centre of the playspace, next to the junior play area.

Includes:

- water channel table
- water pumps - push button operated
- totem pole with waterplay communication board
- two bench seats, one with back and armrests
- overhead shade sails.



Sensory Guide



Feel

Being splashed
Change in ground surface
Cool water
Shared personal space



Feel

Uneven ground surface
Weather
Wet ground surface



Sounds

Birds | Children playing
Splashing | Traffic
Water running
Zipline whirring
(flying fox)



Sights

Flying insects
Glare
Nature



Smells

Food/Drink
(barbeque shelters)
Nature
Sunscreen

Accessibility

Throughout

- Pram ramps from carpark to playspace main entrance.
- Clear path of travel from carpark to playspace.
- Sloped pathway from main entrance into playspace entry area 7 metres with 1:10 (9.6%).
- Varied outdoor terrain including grass, sand, compacted sand, concrete, timber decking, log poles, stepping stones, mulch, mesh panels, and rubber surface.
- Communication Board 660mm to 1800mm AFFL.
- Wide pathways with varying gradients.
- Colour is used along the main pathway to enhance wayfinding.
- Spaces for wheelchair users to sit with friends.
- Adequate space to park mobility aids and prams.
- Bins located throughout, off pathways.
- Water fountains with spouts 810mm AFFL, operating buttons 730mm AFFL, knee clearances 645mm AFFL and spouts 820mm AFFL with spout operating buttons 960mm AFFL.
- Assistance animals welcome.

- Use the National Relay Service to contact City of Greater Geelong on 03 5272 5272. Find the right contact number or access point for your NRS channel of choice at <https://www.accesshub.gov.au/about-the-nrs>. For help using the NRS, contact the NRS helpdesk <https://www.accesshub.gov.au/about-the-nrs/nrs-helpdesk>.
- Interpreter service available. Call 03 5272 5272.

Barbeque Shelters

- Ground surface concrete.
- Barbecues 860mm AFFL with operating buttons 825mm AFFL and knee clearances 790mm AFFL.
- Picnic tables 800mm AFFL with knee clearances 740mm AFFL.

Quiet Play Area

- Ground surface compacted granitic sand.
- Table 800mm AFFL with knee clearance 740mm AFFL.

Junior Play Area

- Ground surface soft fall rubber.
- Accessible see saw with wheelchair ramp widths 785mm and handles 850mm AFFL.
- Hammock swing height 460mm AFFL.
- Double swing set with high back seat 580mm AFFL, expression seat with parent seat 640mm AFFL and toddler seat 1050mm AFFL.

Sensory Play Area

- Ground surface soft fall rubber.
- Mushroom wall accessible for wheelchair users.

Cubby House

- Ground surface concrete.
- Shop counter 655mm AFFL with knee clearance 590mm AFFL.

Sandpit

- Accessible sand table 670mm AFFL with knee clearance 645mm AFFL.
- Second accessible sand table 770mm AFFL with knee clearance 645mm AFFL.
- Water pump with operating push button 650mm AFFL.
- Totem pole communication board 1000mm to 1430mm AFFL.

Accessible Carousel

- Surrounding ground surface soft fall rubber.
- Seat height 400mm AFFL.
- Handle heights 700mm AFFL and 800mm AFFL.

Feature Play Structure

- Ground surface soft fall rubber, timber decking and green non-slip metal.
- Accessible ramp to all levels with handrails both sides and no TGSi top or bottom.
- Ramp from ground level to platform one 11 metres with gradient 1:16 (6.1%).

- Ramp from platform one to platform two 9 metres with gradient 1:15 (6.5%).
- Ramp from platform two to platform three 14 metres with gradient 1:9.6 (10.4%) with intermittent landing platforms.
- Slides with stepped access.

Swings and Flying Fox

- Each swing set accessed over soft fall rubber pathways. Tanbark to side of swing sets.
- Double swing set with hard seat 480mm AFFL and toddler seat 460mm AFFL.
- Triple swing set with sling seat 550mm AFFL, toddler seat 520mm AFFL and nest seat 720mm AFFL.
- Basket swing seat 720mm AFFL.
- Double flying fox with underneath ground surface of tanbark, with a small section of soft fall rubber.
- Double flying fox entry ramp 2 metres with gradient 1:7.5 (13.3%).
- Double flying fox with disc seat 780mm AFFL and high back seat 760mm AFFL.

Water Play Area

- Ground surface concrete.
- Totem pole communication board 940mm to 1400mm AFFL.
- Water channel table 600mm AFFL with knee clearance 540mm AFFL.
- Water pump operating button 660mm AFFL.

Safety

Throughout

- Surrounding playspace fencing 1240mm AFFL - allows families and groups to safely utilise the space. Parent and carers can enjoy the space together with their children with less risk of children running onto surrounding roads or other hazards.
- Steps from second entrance into playspace with handrails both sides and stair nosing.
- Steps in various locations through playspace with steps of varying heights, handrails both sides, stair nosing and no TGS1 top or bottom.
- Rock seating around perimeter of play equipment at various locations - some with sharp edges.
- Overhead hazards include trees and play equipment.
- Children must be actively supervised at all times.
- Smoking, vaping and alcohol not permitted.
- Skating and bike riding not permitted.
- Dogs not permitted, except for assistance animals.
- All play equipment with safety zones.

- Regular general security patrol of playspace and surrounding park area.
- In the event of an emergency, please call 000.

Sandpit

- Log step next to accessible sand table a potential tripping hazard.
- Rock in centre of sandpit.

Feature Play Structure

- Ramp to platforms with barriers each side at varying heights and some climbing element with open points. Ground surface below platforms soft fall rubber and tanbark.
- Head clearance from ground level to platform one 1030mm AFFL.
- Head clearance from ground level to platform two 1560mm AFFL.
- Low head clearance from ground level to bottom of steel slide.
- Ground level with soft fall mounds, colour contrasted to ground.

Water Play Area

- Rocks in ground near water pump.



Contact Us

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